

IMES

HASH-BASED SIGNATURE SCHEMES



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TEMET Conference

About & Beyond PKI

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- **HSR, IMES & Securosys**
- **Quantum computer impact on today's cryptography**
- **Proposals for quantum-safe algorithms**
 - Categories
 - (Dis-) advantages of the proposed algorithms
- **Hash-based signatures**
 - Hash functions
 - OTS (one-time signature)
 - Merkle trees
 - SPHINCS-256

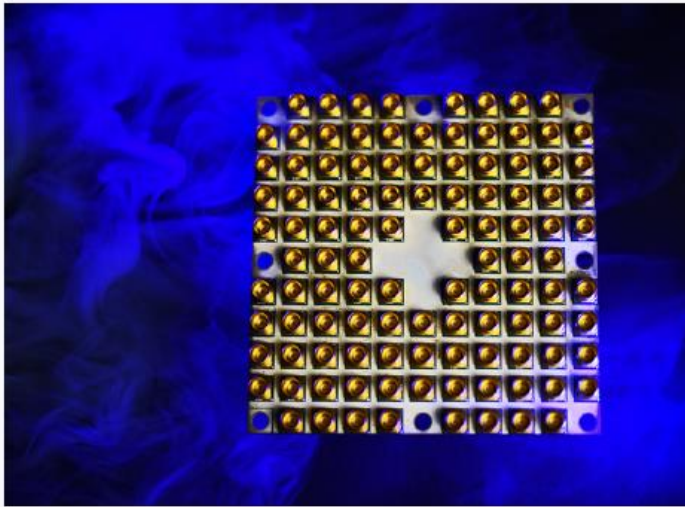


- Analysis on proposed post-quantum algorithms
- Hardware (FPGA) implementation of some algorithms
- Implement post-quantum algorithms in Securosys HSM

Quantum-computer-safe algorithms



Quantum Computer Progress



Intel's 49-qubit chip
"Tangle-Lake"
January 2018



Business Week
March 2018



IBM's 50-qubit
quantum computer
November 2017

Impact on Current Algorithms [NISTIR]

Function	Algorithm	Key length/ Hash length (bits)	Security level (bits)		Quantum Algorithm
			Classical	Quantum	
PK: Signing, Key Exchange, Asymmetric Encryption	RSA-1024	1024	80	0	[Shor]
	RSA-2048	2048	112	0	[Shor]
	ECC-256	256	128	0	[Shor]
	ECC-512	512	256	0	[Shor]
Symmetric Encryption	AES-128	128	128	64	[Grover]
	AES-256	256	256	128	[Grover]
Hash	SHA256, SHA3-256	256	256	128 [Ber09]	[Grover]
	SHA384, SHA3-384	384	384	192 [Ber09]	[Grover]

Theorem [Mosca]

- **X**: How much time to re-tool the existing infrastructure?
- **Y**: How long do you need your keys to be secure?
- **Z**: How long until large-scale quantum computer is built?
- Theorem [Mosca]: If $X + Y > Z$, then panic



- How big is **Z**?
- Mosca: 1/7 chance of breaking RSA-2048 by 2026 and a 1/2 chance by 2031

Requirements for Post-Quantum Public-Key Algorithms

■ Security

- Reducible to NP-hard problems (=> no known fast attack)
- Classifiable attack complexity

■ Efficiency comparable to RSA

- Size of keys and signatures
- Processing time
- Implementation complexity
 - Attacks on Implementations
 - Parameter choice

■ Usability

- Signing
- Asymmetric encryption
- Key exchange
- Homomorphism

Requirements

- **Security**
- **Efficiency comparable to RSA**
- **Implementation complexity**
- **Usability**

Lattice-based algorithms

- **Great usability**
 - Hash functions
 - Signing
 - Key exchange
 - Asymmetrical encryption
 - Homomorphism
- **Efficient processing**
 - Reasonable key sizes (<10KB)
 - >2000 op/s on a desktop processor
- **Doubt in cryptanalysis**
 - Many schemes and parameters
 - Hard to classify security

Requirements

- Security
- **Efficiency comparable to RSA**
- Implementation complexity
- Usability

Code-based algorithms

- Usability
 - Signing
 - Asymmetrical encryption
 - Key exchange
- **Fast processing (1000 op/s)**
- Fair cryptanalysis
 - Security-levels somewhat predictable
- **Very big keys (>1MB)**

Requirements

- **Security**
- **Efficiency comparable to RSA**
- **Implementation complexity**
- **Usability**

Hash-based algorithms

- **Security very well analyzed and understood**
- **Small keys (<1KB)**
 - Fair signature sizes (<40KB)
- **Fair processing time (comparable to RSA)**
 - Fair signing (200 op/s)
 - Fast verification (>1000 op/s)
- **Signing only**
- **State-based**

Requirements

- **Security**
- **Efficiency comparable to RSA**
- **Implementation complexity**
- **Usability**

Algorithms

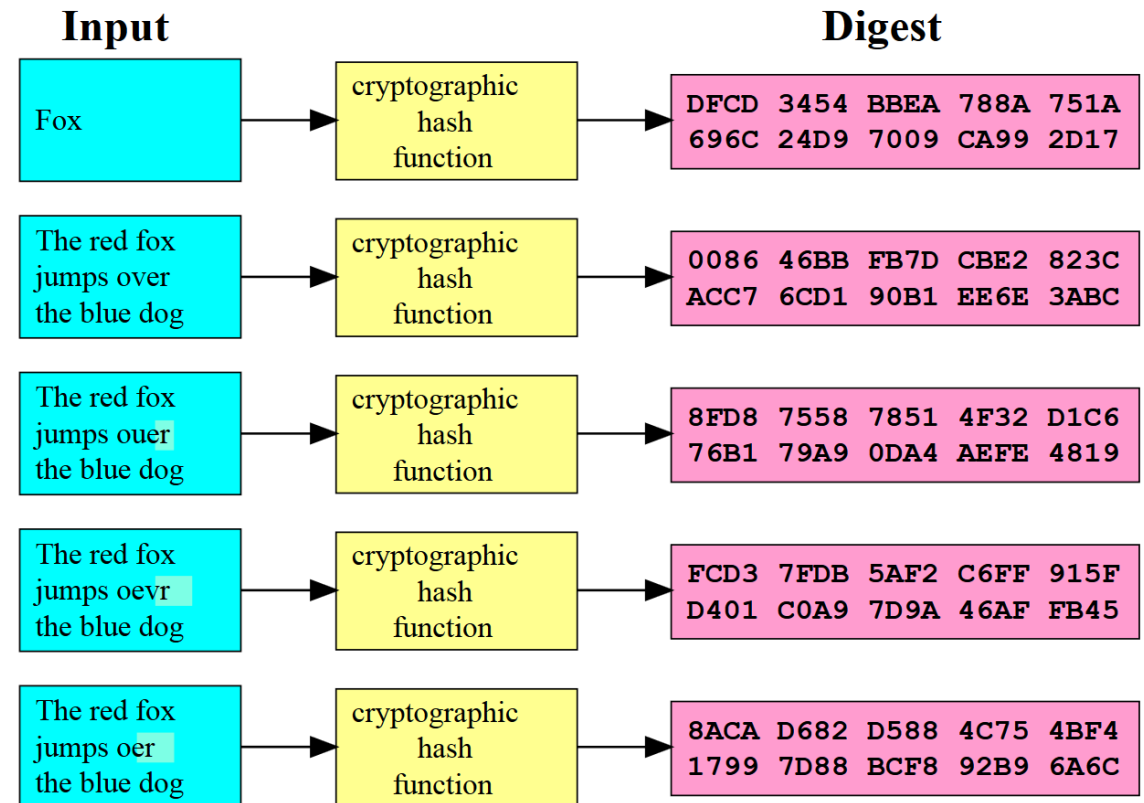
- **Multivariate-quadratic**
 - Efficient processing (>2000 op/s)
 - Small Signatures (<1KB)
 - Fair key sizes (50KB)
 - Very complex
 - Cryptanalysis is hard
- **Quantum-based**
 - Security based on quantum physics
 - Expensive and slow
 - No Signing

Summary on Signature Schemes

Type	Code	Lattice	Multivariate-quadratic	Hash	RSA	ECC
Operations/s	1000	>2000	>2000	200	200	1000
Key sizes	2 MB	7 KB	200KB	1KB	2KB	250 B
Signature sizes	500 B	6 KB	100 B	40 KB	2KB	500 B
Quantum security	+	?	?	+++	---	---
Functions	PK	PK and more	Signing (encryption)	Signing	PK	PK
Signing algorithm	[MCELIECE]	[BLISS]	[RAINBOW]	[SPHINCS]	[RSA]	[ECDSA]
Comments	Huge keys		Complex	Most conservative security	Broken by quantum computer	Broken by quantum computer

Cryptographic Hash Function

- **Input X is a bit-stream of arbitrary length**
- **Digest $Y = h(X)$ has a fix size**
- **Fast computation:**
 - Find Y , given X
- **Hard Problems:**
 - Find X , given Y
 - Find X_2 , such that $h(X_1) == h(X_2)$



Source: Wikipedia

One-Time Signature (OTS)

Example: OTS with 256 bit security

1. Generate 2x256 random numbers, each 256 bits

- $X_{0,0}, X_{0,1}, X_{2,0} \dots X_{255,1}$
- $X_{i,j}$ = private key

2. Calculate all digests from random Numbers

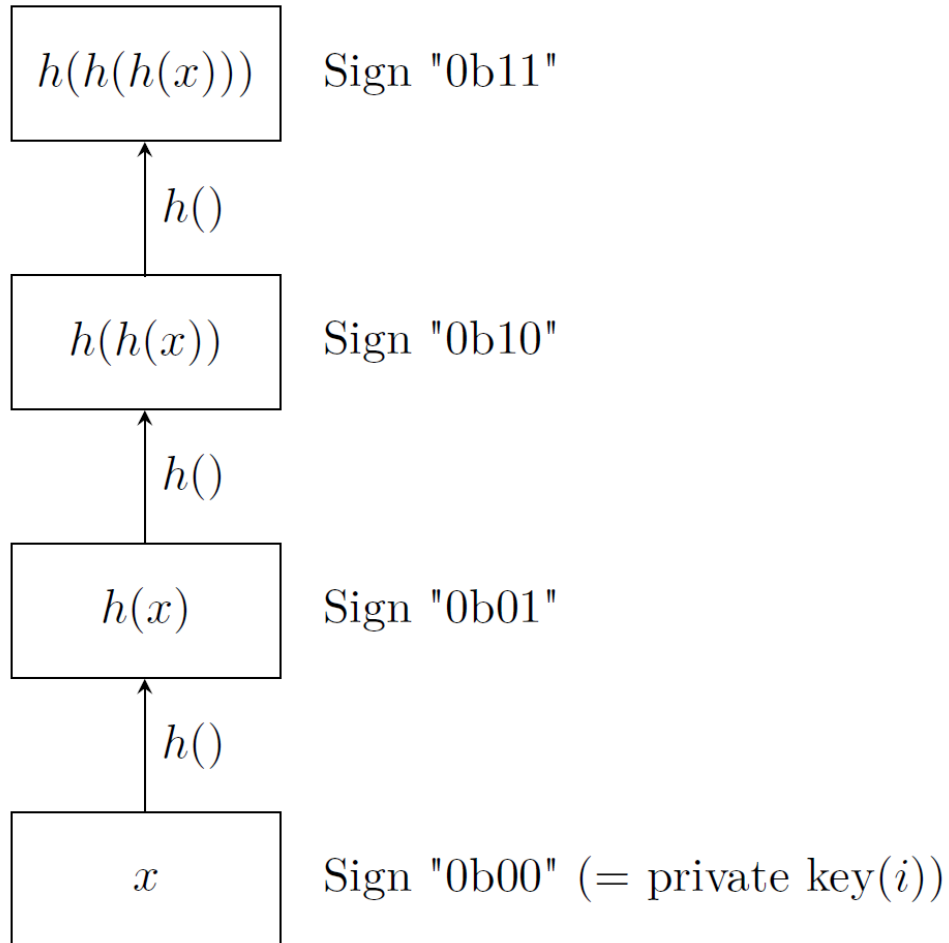
- $Y_{0,0} = H(X_{0,0}), Y_{0,1} = H(X_{0,1}), \dots, Y_{255,1} = H(X_{255,1})$
- $Y_{i,j}$ = public key

3. Sign:

1. Calculate digest from message $d = H(m)$
2. For $i = 0$ to 255
 1. If $d_i = 0$, then $v_i \leq X_{i,0}$
 2. Else $v_i \leq X_{i,1}$

PRN 0	H(PRN 0)	PRN 1	H(PRN 1)
$X_{0,0}$	$Y_{0,0}$	$X_{0,1}$	$Y_{0,1}$
$X_{1,0}$	$Y_{1,0}$	$X_{1,1}$	$Y_{1,1}$
$X_{2,0}$	$Y_{2,0}$	$X_{2,1}$	$Y_{2,1}$
$X_{\dots,0}$	$Y_{\dots,0}$	$X_{\dots,1}$	$Y_{\dots,1}$
$X_{255,0}$	$Y_{255,0}$	$X_{255,1}$	$Y_{255,1}$

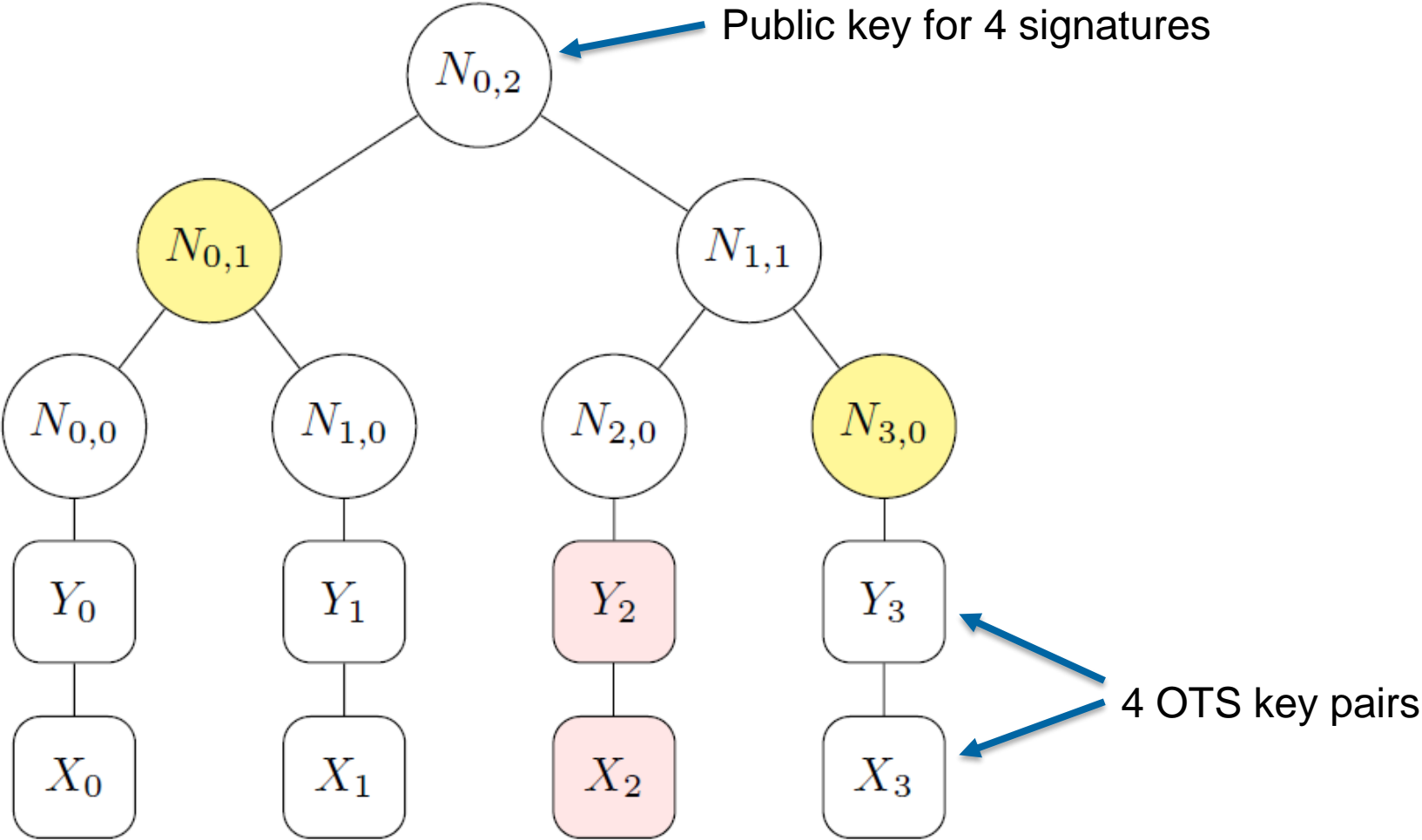
W-OTS+ Shorter Signatures for Hash-Based Signature Schemes [WOTS]



- Sign a few bits per random number
- Needs a checksum
- Increases processing time
- Decreases key and signature sizes

- Signature system which security is based only on security of hash function
- Quantum secure
- Very fast
- Only one signature per key pair!

Merkle Tree



Merkle Tree Summary

- **Signature system which security is based only on security of hash function**
- **Quantum secure**
- **Fast operations**
- **Problem: State-based**
 - Check-list required: Which OTS keys are already used?

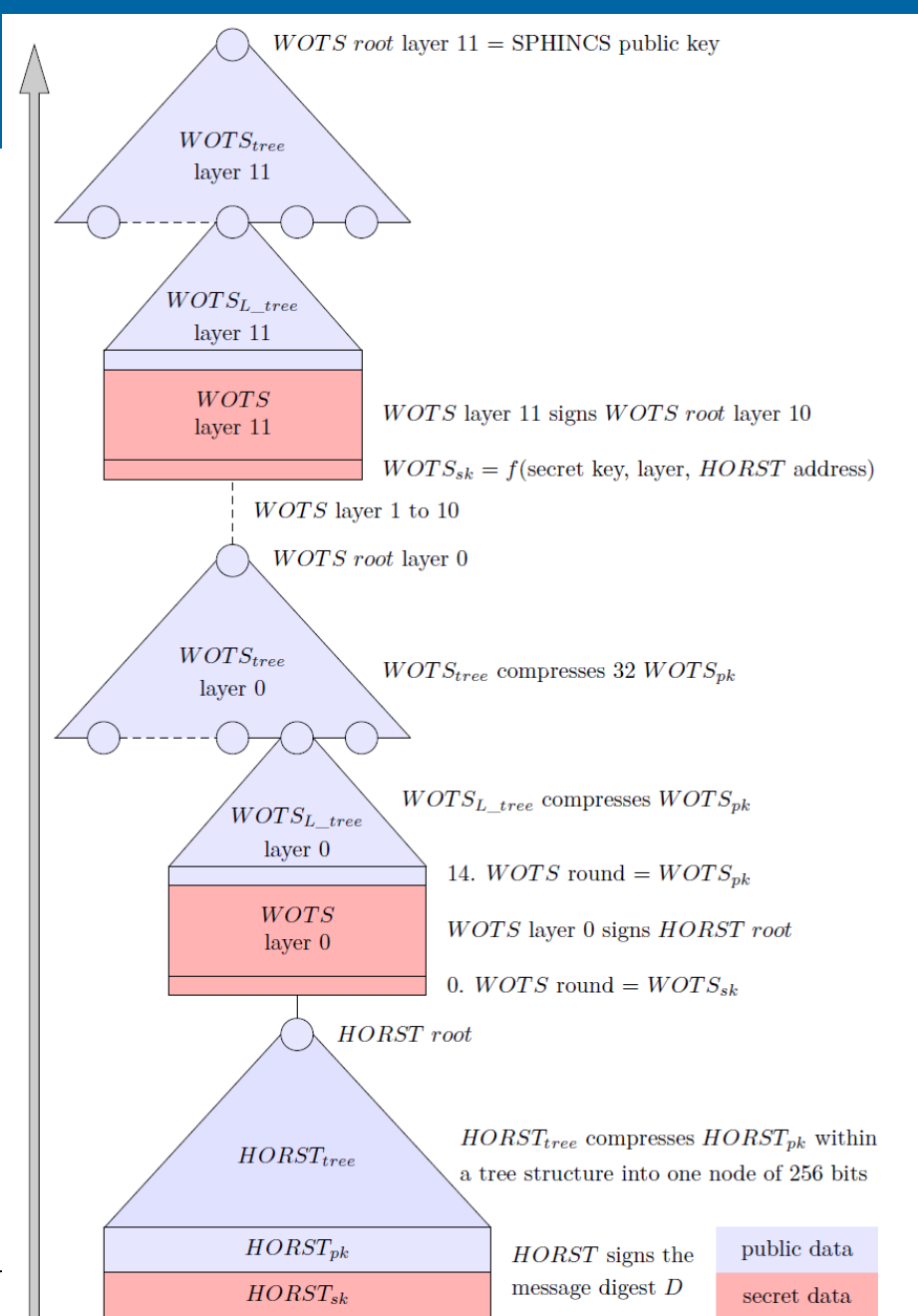
Merkle Tree Evolution

- **Make a hyper-tree (tree of trees)**
 - Increase number of leaves (OTSs)
- **Use a FTS (few-time signature) at bottom layer instead of OTS**
- **Choose starting point at random**



=> Stateless, practical, hash-based, incredibly nice cryptographic signatures (SPHINCS)

SPHINCS-256



- **Impact from quantum computer: public key cryptography**
- **There are some proposals to replace RSA and ECC**
 - Key and signature sizes may increase
 - Processing time may decrease
 - **Different algorithms for different tasks**
 - Protocols may change
- **SPHINCS-256 is a promising candidate to replace signature schemes**
 - Based on the security of hash functions
 - Stateless
 - FPGA Implementation: >600 sign/s, >15000 verifications/s
- **SPHINCS+ (SPHINCS-256 follower) is part of the NIST Post-Quantum Cryptography Standardization**

What can we do now?

- **PKI: Prepare for software/firmware updates, replace algorithms when standards are ready**
 - **Already adopt post-quantum algorithms for cases where long-time security (>10 y) is required**
 - **Contribute to the NIST post-quantum “not-contest” standardization**
 - **Symmetric encryption: use 256 bit keys (e.g. AES-256)**
 - **Hash functions: use hash lengths \geq 256 bits**
-
- **Interested in Projects (including post-quantum security)?**
=> Contact us: <https://www.imes.hsr.ch/>

Thank You

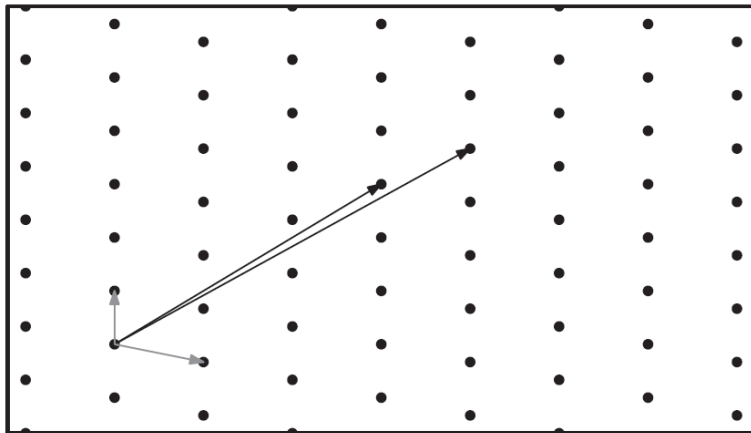
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Lattice-Based Algorithms

- **Mathematical problem: shortest vector, closest vector (SVP, CVP)**

- **Principle:**

- Private key is a lattice with a “good” basis \mathbf{B}
- Public key is the same lattice given in a “bad” basis \mathbf{H}
- Encryption: encode plaintext using $\mathbf{H} \Rightarrow$ point \mathbf{v} in the lattice \Rightarrow add error $\mathbf{r} \Rightarrow \mathbf{v}+\mathbf{r}$
- Decryption: Solve CVP using $\mathbf{B} \Rightarrow$ point $\mathbf{v} \Rightarrow$ decode \Rightarrow plaintext



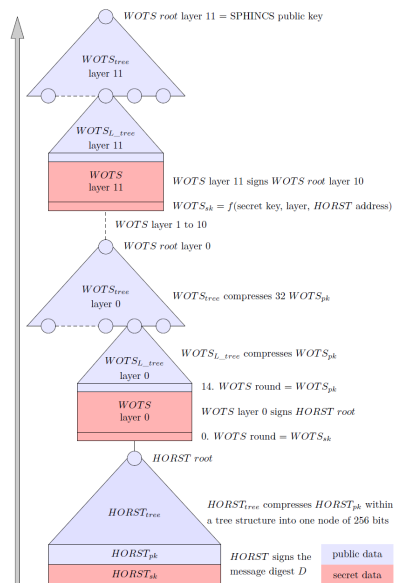
Two possible bases in a two-dimensional lattice
Source: [MiR09]

- **Mathematical problem: Decoding a defective bit-stream**
- **Principle:**
 - Generator matrix \mathbf{G} is hidden by multiplication with permutation matrix \mathbf{P} and encryption matrix \mathbf{S}
 - Random errors \mathbf{e} are added during encryption
 - Efficient decryption is only possible with \mathbf{G} , \mathbf{P}^{-1} and \mathbf{S}^{-1}
- **Public key: $\mathbf{G}' (= \mathbf{SGP})$**
- **Private key: $\mathbf{S}, \mathbf{G}, \mathbf{P}$**

Hash-Based Algorithms

- **Mathematical Problem: Find a hash function input to a given output (digest)**
 - Collision attack
 - Preimage attack
 - Brute-force (and birthday) attack
- **Private Key: Random data packets**
- **Public key: Digests of each data packets**
- **Signature: A selection of the random data packets**

SPHINCS-256 Implementation



Function	Signing					Verification	
	Part	Start	HORST	12·WOTS	Overhead		Total
BLAKE-256		0	1	384	12	397	0
ChaCha12		0	32,768	13,056	408	46,232	0
π ChaCha		0	19,3410	437,352	$\approx 9,000$	$\approx 640,000$	$\approx 9,000$
BLAKE-512		2	0	0	0	2	1

Source: [AZC18]

Implementation Results

Ref	Scheme	Security		FPGA	Area LUT/FF/DSP/BRAM	f MHz	t ms	t·area s·LUT
		Classic	PQ					
this	SPHINCS-256	256	128	K7	19,067/38,132/3/36	525	1.53	29.4
[PDG14]	BLISS-IV	192	?	S6	6,438/6,198/5/7	135	0.35	2.25
[ACZ16]	ECDSA-256	128	0	V7	6,816/4,442/20/0	225	1.49	10.2
[ACZ16]	ECDSA-521	256	0	V7	8,273/7,689/64/0	161	5.02	41.5
[SA14]	RSA-2048	112	0	V7	3,558 slices/54/0	399	5.68	≈60
[BHH ⁺ 15]	SPHINCS-256	256	128	Haswell CPU	E3-1275 (1 core)	3500	14.7	-

Simple Power Analysis

